

# The Georgian Bay Minor Softball League (GBMSL)



## Rules & Bylaws 2019

The authority for the league will be the 2018/19 Softball Canada Rule Book (Fastball section) with any exceptions listed as follows. When interpreting rules, the order shall be GBMSL rules and then Softball Canada in that order.

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### 1- Age Limits for 2019 Divisions

Tyke (Boys & Girls)- Born 2011,2012,2013 and 2014- Child must be 5 by season start. If you register a player who is too young, they will be deemed an illegal player and all games with that player listed will be forfeited.

Mite (Boys & Girls)- Born 2009-2010

Squirt- (Boys)- 2007-2008, (Girls)- 2006-2008

Peewee- (Boys)- 2005-2006, (Girls)-2004-2006

Bantam- (Boys)- 2003-2004, (Girls)- 2002-2004

Midget/Junior (Boys & Girls)- 1999-2002

The Tyke program does allow players as young as 5 years of age, the program is designed for children 6-8 years of age. The purpose of allowing the 5 year olds is so that a team may A/P stronger players from their T-Ball/Blastball programs in the event of a shortage of regular Tyke players. The league strongly urges communities to provide a T-Ball/Blastball program for their 5-year-old & under players. The mandatory 5-year age limit is mainly safety related but again we emphasize that Tyke is for 6-year-old players and up.

Girls may play back an extra year in Squirt, Peewee & Bantam. This is not considered overage (rule 2) but their regular division so there are no restrictions on positions played or on A/Ping if needed in the next division higher.

### 2- Overage Players-

Overage Male players from Tyke to Bantam & Overage Female players in Tyke & Mite- May only be added to your roster with league approval. They must be marked as O/A on the scoresheet for all games played.

Overage Players would be players that would have a skill deficiency as assessed by their community representative. A letter must be submitted to the league secretary for consideration. The request will be forwarded to the GBMSL executive and must be passed.

Overage players may not A/P in the next division, if they do play in a higher division then they will be removed as overage and placed as regular members of their normal division and may not continue in the lower division as an overage player.

There is no overage eligibility for Midget-Junior.

Overage Players may not Pitch, if they are capable of pitching then league feels they are capable of playing in their normal division

### 3- Game Nights and Start times

Tyke- Mondays @ 6:45 p.m.

Mite- Tuesdays @ 6:45 p.m.

Squirts- Wednesdays @ 6:45 p.m.

Peewee- Thursdays @ 6:45 p.m.

Bantam- Mondays @ 6:45 p.m.

Midget- Tuesdays @ 8:45 p.m.

There is no GBMSL mercy rule for waiting for players. All games are expected to be started on time!

#### 4- Field Measurements

Team	Pitchers Rubber	Bases
Tyke	30 Feet to center of 8' Radius circle	45 Feet
Mite	30 Feet	45 Feet
Squirt	35 Feet	55 Feet
Peewee	40 Feet	60 Feet
Bantam	42 Feet	60 Feet
Midget/Junior	46 Feet	60 Feet

#### 5- League approved Balls & Equipment

Tyke- must use a Reduced Injury Factor Level 1 Ball (RIF)- Optic Yellow by Worth

Mite & Squirt- must use a 11" Cor 47 Optic Worth Red Dot

Peewee & Bantam- must use a 12" Cor 47 Optic Worth Red Dot

Midget- must use a 12" Cor 47 Optic Worth K-Master

Bats- Any bat listed on ASA or ISF illegal bat list may not be used at any GBMSL event

Any and all bat inspections must be done prior to the plate conference. Any bats removed under Softball Canada rule 3-1g5 must be done at that time. All bats being used in the game must be available for inspection prior to the pre-game conference. The only bats that may be removed after the plate conference are those noticed to be visibly damaged/alterd during the game, or bats introduced after inspection that are illegal. If a pregame check of bats is not done by the umpire, then it cannot be done after the game starts.

Batting helmets & cages- Tyke, Mite and now SQUIRT divisions are required to wear a face guard on their helmets. Straps are not considered mandatory but are highly recommended

Catcher Equipment- Back catcher must wear full equipment- leg/chest & proper mask with throat guard. Mask must be worn during warm up by anyone warming up pitcher.

GBMSL rule for 2019- Cages for Batters are required for all players Squirt and under, in 2020 we will extend the rule to Peewee, we do encourage ALL players to wear them in all divisions. Face Masks for pitchers will not be enforced at any level by umpires but the league strongly recommends that pitchers wear them and try to get used to them as the league will consider a stepped implementation of them for 2020. We are not suggesting that you do not wear them by not enforcing the rule, we trust that parents will make responsible decisions for their children and if they feel that they would like their children to wear the face masks while on the field in any defensive position the league will strongly support that. A general suggestion is that all pitchers wear the face mask in all divisions and in Tyke the pitcher's helper and any players playing inside the baselines (as communicated at the Tyke coaches meeting), this will ensure that these young players get used to the masks as they will likely be mandated next season!

#### 6- Game Length

Regular Season-

All games are to be 1 ¾ hours long or a maximum of 7 innings played, whichever comes first

Exception: Tyke is 3 innings long and Mite is 5 innings long

No new innings will start after 1 ¾ hours regardless of # of innings played

Extra innings are not to be played in regular season as ties are allowed.

## **Playoffs-**

There can be no ties, extra innings will be necessary to break them

Championship Series Final Round should make an effort to play full 7 innings This must be discussed at plate conference and agreed upon. If there is another team using the diamond at 8:30 then a regular 1 ¾ game will be played.

Consolation Series will use regular 1 ¾ time limit throughout the playoffs

Tyke & Mite Championship games will play a full game if at all possible

### **7- Open Inning- Mite to Midget (does not apply to Tyke)**

First 4 innings will have a 7 run limit per team, the 5<sup>th</sup> inning to the 7<sup>th</sup> inning (exception Mite only plays 5 innings maximum) are considered open with no limit to number of runs scored. If the game closes with no open inning being played it is still considered complete

**Mite exception-** If the game is taking longer than normal the open inning may be called earlier so that it occurs. It should not be called generally until 1 ½ hours have been played but would be called if an inning started around that time. This is an umpire's judgement call and cannot be protested. Once the open inning is declared and played the game is over even if the 1 ¾ time limit is not up. Mite's also only play a 5 inning maximum game.

### **8- Mercy Rules**

A 7 run mercy rule is in effect in all Mite to Midget/Junior games for the first 4 innings

Once the 7<sup>th</sup> run has scored that half of the inning is over

The 5<sup>th</sup> inning and onward are open meaning there is no limit to the # of runs scored.

A 15 run spread at the 5<sup>th</sup> inning and onward also would constitute a game (or at the half of the inning if the home team is winning)

### **9- Continuous Batting Order**

All Divisions- Tyke to Midget/Junior will use a continuous batting order in all GBMSL games

All Players on the bench will bat in order

There are no substitutions in a continuous batter order

All players on the bench on the starting lineup must be on the score sheet at the start of the game

A/P's can be added later if the team falls below 9 players or below 8 players if you started using the 8 player rule (rule 12)

Players bat starting at Player # 1 on the score sheet

If a player is removed from the game, due to injury or sickness or valid situation based on umpire's discretion, they are stroked from the lineup and the next batter would bat. This does not result in an out or a penalty to the team

If they are on base, then the last person to bat on the lineup will replace them on base

If an injured or sick player cannot bat and completely run all bases on their next turn at bat they are to be removed from the lineup. If they feel they can bat but then find they are incapable of running all bases, they must safely make it to 1<sup>st</sup> base on their own, then the last person to bat on the lineup will be put in to run and the injured player MUST be removed from the lineup

When a player is removed from the lineup they cannot be re-entered into the game. They can however play in the next game of a series/tournament

Late players must be added to the bottom of the lineup as soon as they arrive. They must also be announced to the plate umpire and the other team's scorekeeper

Other eligible players (spares/A/P's) who are present at the start of game but not on the score sheet may only be added later if the team is in jeopardy of falling below 9 players. They can then be added to the bottom of the lineup to makeup the 9 players required, but they cannot be placed in the position of the player that has been removed from the lineup.

In the event of a player ejection or removal from the game that spot becomes an automatic out for the team every time that player is supposed to come up to bat

### **10- Dropped ball on 3<sup>rd</sup> Strike, Leadoff & Infield Fly**

**Dropped 3<sup>rd</sup> Strike-** Mite & Squirt only- The batter is out on the 3<sup>rd</sup> strike whether the ball is caught by the catcher or not. Base runners can still run but the batter is out. In Peewee and above batters can attempt 1<sup>st</sup> base on the dropped ball

**Leadoff-** Mite & Squirt- Runners cannot leave base until the pitched ball has crossed home plate, or the base line on a wild pitch. If they do it will be considered a lead off and the runner will be called out if noticed by the umpire. Peewee and above the ball must be out of the pitcher's hand before the runner can leave the base or a leadoff will be called

**Infield Fly-** No Infield Fly's in the Mite Division, Squirt & up Infield fly's are enforced

### **11- Pitching Rule**

The GBMSL follows the Softball Canada Pitching Rule. Further to that, for all categories Peewee and below there must be an attempt at a physical drag with the back foot. A windmill pitch or underhand pitch are both acceptable. No hopping or replanting. In Midget/Junior the drag is not required. Our league depends on our umpires to make this call and it is their judgment call.

### **12- Eight player rule**

For regular season & playoffs-

Exception Tyke who can play with 8 players without penalty (but not 7)

You may start the game with 8 players, in the field or at bat, and play to the place where the 9<sup>th</sup> player comes up to bat. If this player is not present to bat, then the 8 player rule comes into effect.

**Effect:** 9<sup>th</sup> player position is an automatic out when reached on the lineup each time it comes up on the scoresheet and only 8 players may play defensively.

Missing player is added as the 9<sup>th</sup> spot in the order.

If the 9<sup>th</sup> player arrives after the 8 player rule takes effect (or more than 9<sup>th</sup> player) they may be added to the bottom of the scoresheet in the 10<sup>th</sup> spot and onward and bat as they come up on the scoresheet, however only 8 players can play the game defensively.

If a team's starts a game with 9 or more players but find that they fall to 8 players due to an injury or player having to leave the game (ejections do not qualify ever, dropping to 8 due to an ejection is a game forfeit) then they may invoke the 8 player rule at that time by announcing, it to the umpire. The vacant player spot would then become an automatic out

NOTE: If a team has a problem with the 8 player rule they may choose to forfeit instead and give the win to the opposing team. If the team with 8 players complains to the umpire about the rule and delays the game while they wait for a 9<sup>th</sup> player to arrive, the umpire has the right to call the forfeit due to lack of players. The umpire will not call the 8 player rule into effect. It must be done by the team with the player shortage.

Scoring: If a team falls to 8 players and chooses not to invoke the 8 player rule then a forfeit will be called. The official score will be the greater of the actual game score or a 7-0 score, whichever has the largest run spread at that time.

### **13- Players list and Eligibility**

A player can only play for one team in the same division. A player may play for a team above their own division as well.

Players may be added to the players list up until June 1<sup>st</sup> without league approval. Additional players may be added up to June 30<sup>th</sup> but must have league approval. No players may be added after June 30<sup>th</sup>

If their name appears on their team roster submitted to the league they are eligible to play for both regular season and playoff games.

A/P's do not need to be listed on the official players list. Coaches should have the lower category team list in their possession if questioned.

A player may register for one division in one community and then register for a higher division in another community, this is allowed as they registered in both centers. They are not however eligible A/P's in their home center as they are registered on another team at the higher level. They would not be considered A/P's in this situation so permission is not required from the regular division community. They would have to be registered and on the team list by June 1st and with league approval by June 30th and the home community must have a registration form and payment in hand.

#### **A/P's from outside your community:**

A/P's must have approval from their home community to become an A/P for another community. Once an A/P plays within a community, they belong to that community. Communities and the GBMSL Secretary must be notified prior to the A/P playing a game. Failure to follow procedure will result in them being deemed illegal and the game(s) becoming a forfeit. Contacting a player just prior to game time and sending an email to the league secretary and the other community does not comply with this rule. You need a response back from the league secretary confirming the request and response from the other community's representative allowing the A/P to occur. It is a permanent move of a player and it removes them from the ability of being an A/P in the home community from that moment onward.

Once an A/P is approved to play outside their community, their normal age /division center, they are bound to that team may only play for that team for the balance of the season as an A/P and may not A/P in their own community. They may still continue to play in their normal division in their home community.

#### **A/P's within your community:**

Coaches should have the lower category team list in their possession if questioned.

An A/P can be used from a lower division on one team one week and another team another week without league approval. They must be listed on the lower team's roster as an eligible player in the same community.

In a tournament setting if an A/P is used they must stay with the higher category team for the entire tournament. The A/P cannot move back and forth between teams (ie: a community has 2 mite teams and both need A/P's for the tournament, you cannot both use the same player as needed, once the player plays one game with a team they are bound to the team for the balance of the tournament)

Team lists must be submitted to the league on time- June 1<sup>st</sup>- or a penalty will be assessed to the community- \$50

#### **14- Cancelling a game/Rain Games/Failure to show**

Any regular scheduled games being cancelled must be done with a minimum of 96 hours (4 days) notice. This would be notice given to the other community and cancelled game report submitted at the same time. A makeup date must also be established when the cancellation is made so that the cancelled game report information can be filled out.

The league statistician must be notified of the cancellation via the online form to protect the cancelling community of a possible forfeit and to update the website to reflect the cancellation and remake date.

Do not try and cancel a game inside the 96 hours, it is not fair to the other team involved to be forced into agreeing with you due to your situation. Use A/P's, find another coach, do whatever you can, if still cannot field a team then take the forfeit. The only exception to this would be an emergency situation which would require league approval, contact the league statistician first!

The "HOME" team has the right to cancel the game due to "stormy weather" and as a result their playing field becomes "unplayable for game time" as long as the visiting team is given 1 ½ hours' notice prior to game time. If 1 ½ hours' notice cannot be given, then only the plate umpire can call the game at game time or when he/she decides the field is unplayable.

If a team doesn't show and the weather clears and there was no official cancellation and the field is playable then a forfeit will be declared against the team that cannot take the field, when play ball is called.

A cancelled game report must be submitted by both teams in this situation, showing who cancelled and why and a makeup date must be established.

Do not call the home team and hassle them and try and convince them to cancel, it is the home teams call and if you do not receive a cancellation notice outside the 1 ½ hours then the game is assumed to be on.

Do not cancel the game prematurely, the 1 ½ hour rule means you should be making the decision just prior to that.

If after 14 days a regular scheduled game still has not been played (or has been played but nothing submitted to the league stating so), the statistician will charge the game as a forfeit to the team that cancelled.

If the statistician has been contacted with a makeup date within the 14 days, then the score will be recorded when the game is played.

Should neither team be able to come up with a makeup date and the statistician has been notified of this within the 14 days then the statistician will work with the teams to come up with a date and location for the game.

The statistician has the authority of the league to mandate the game time and location if one or both teams are not being cooperative in rebooking the game.

Generally, the statistician will not become involved unless one team expresses an interest in playing the game and cannot come up with an agreement with the opposing team, as to time or date.

Playing a game after the 2-week grace period to submit a game report, when no information has been submitted during that period, will not remove a forfeit if it has already been scored as such.

If a team fails to show up for a regular scheduled game, without contacting the opposing team, they will be fined \$40 (rather than the regular \$10 forfeit fee) by the league, which will be used to offset the cost of their umpire, as you did not give them opportunity to notify them of cancellation. This fee will be collected from your community by the league and paid to the other community involved.

It is important to note that 3 forfeits during the regular season or 2 forfeits during playoffs, result in that community's \$200 bond being cashed. A new bond must then be submitted before "any" teams from that community can continue to play in the league.

Since all games must be played and points given prior to playoffs (tournaments for Tyke & Mite) starting, all regular season games must be played within 4 days of the end of their regular season. Any unplayed games will be treated as forfeits or cancellations and scored accordingly. All coaches/communities must do their utmost to ensure that all games are played as soon as possible, as we will not wait to start the playoff rounds.

## 15- Players & Coaches conduct- Ejections

Both Coaches are responsible to notify the GBMSL statistician of any ejection(s) or removals during their game as soon as possible after the game and within 24 hours. Failure to do so will result in a \$25 fine to each community and would result in further disciplinary action if the player/coach participated in another game while under suspension. If you are unsure as to the umpires call (removal/ejection, etc) it is your responsibility to find out and be sure.

### Players:

Any player removed/ejected from a game will automatically be penalized as follow-

Removal- Balance of the game

2<sup>nd</sup> Removal- Becomes an ejection and cannot play next game

1<sup>st</sup> Ejection- Balance of the game plus an additional game

2<sup>nd</sup> Ejection- Balance of the game plus two additional games

3<sup>rd</sup> Ejection- must appear before GBMSL Disciplinary Committee which could result in league suspensions or other penalties.

Umpires can access additional games if warranted but must be reported

Umpires may issue removals/ejections until the players leave the park

The players A/P privileges are suspended until ejection is served in their regular division

Umpires should report any issues to Community contact/ reps whereas removals/ejections are reported to the league statistician

Upon an ejection/removal being received the Statistician will report it to the league Secretary who report to center involved.

An ejection outstanding in a tournament will carry into the next regular season game where the balance of games will be served.

An ejection at the end of the season will carry into the following season where the balance of games will be served.

A player has the right to file an appeal on their 3<sup>rd</sup> ejection, through their community contact, who must support it, and take it to the league secretary who will call a protest committee together for review. This appeal must be received by the league secretary within 48 hours from the time of its occurrence.

An ejection that results in additional game suspensions will be carried out in the "next game" whether it is in a tournament, regular season or playoff games.

The league has the right to review any suspension and assess additional games if deemed necessary

The suspension will be served in the players eligible age group regardless of when or where the ejection/removal took place (exception tournament ejection where there are still additional tournament games to be played).

Example: If a peewee A/P is playing a regular season Bantam game and gets ejected (regardless as to whether it was in their home community or another community they have permission to A/P to) he/she will not be allowed to play their next regular season Peewee game; they also cannot play Bantam again until ejection is served. If it is in a tournament they would serve it in the next tournament game.

### Coaches:

1<sup>st</sup> ejection- suspended for balance of the game and one additional game regardless of when the ejection occurred

2<sup>nd</sup> ejection- suspended awaiting review by the league

Coaches have the right to appeal a suspension from the league but not an ejection from the game In many cases coaches are dealing with young umpires aged 12-19. If a coach is going to irritate or do something to upset that young umpire to the point of an ejection, then the league will not consider an appeal of that ejection.



This league counts on our coaches to set an example of fair play and sportsmanship.

A coach is responsible for their team, if a parent, player or coach is acting up and especially if a warning has been given by the umpire then the coach should take it seriously as it will likely result in an ejection of said individual should it reoccur or not be dealt with right away. It could result in the ejection of the coach or even a game forfeit if not dealt with immediately.

Any accusation of bias, any foul language, or badgering will generally result in an instant ejection by an umpire. An appeal would not be accepted in these cases.

As such our expectations as a league are higher for coaches than that of players; as such leniency is higher for players due to their young age and possible immaturity.

## 16- Umpires

Registered/Carded Umpires:

Only **Carded** umpires (Junior and full Level 1's and up) may be used for games.

A carded umpire is an official that has registered and written their Softball Ontario Umpire Exam.

They must be registered with Softball Ontario prior to GBMSL Season Start.

Their name must be posted on the Softball Ontario website as having a passing grade by June 30<sup>th</sup>.

Umpires must be recarded every year by Softball Ontario as this renews their insurance each year.

Umpire carding is valid from the date of carding to December 31<sup>st</sup>, therefore an umpire is not insured unless they have renewed their card in the current calendar year.

Junior umpires are required to wear a shirt identifying them as an umpire on the field. This can be the Softball Ontario Umpire shirts purchased through them or a GBMSL umpire shirt available through our league.

***For liability reasons, ensure that you are using carded umpires. As a community, should you use an uncarded umpire and there is an injury, you are responsible for them. The league has emphasized the need for carded umpires and should a community/coach choose to ignore our rule, all liability will rest on that community/coach.***

Names of umpires are to be included on score sheets. It is up to each community to determine whether or not an umpire is registered/carded by checking lists posted on our website & Softball Ontario's.

If an umpire is not registered, then it is to be noted on the comments section of the online score submission form. The league statistician will inform the league President and the Community Contact/Rep of the community involved. The community will be fined \$25. If the same team uses another unregistered/uncarded umpire, then the game will be an automatic forfeit with an additional \$25 fine to the community involved.

Hiring of Umpires:

The league reserves the right to appoint an umpire in situations where a team is making no effort/attempt to provide one or where there is considered to be a conflict of interest, at that community's expense.

All teams are expected to provide umpires of an appropriate level for all of their games.

In a playoff situation a community may request league appointed umpires before their series begins by contacting the League UIC. There is no guarantee that this request can be fulfilled as umpires are often difficult to find. Both umpires would be replaced in this situation if possible. A team does not have the right to refuse to play if the request is not fulfilled.

The home team is responsible for paying the plate umpire and the visiting team the base umpire.

Payment:

Communities may pay their sponsored umpires whatever fee they have mutually agreed upon. Sponsored umpires are generally supported by a community who pays their registration fees and possibly provides umpire equipment and transportation.

If umpires are hired outside that arrangement (not sponsored) then the following minimums must be paid-

Junior Umpires- \$30 for plate & bases

Level 1 Umpires- \$40 for plate & bases

If you hire an umpire who is Level 1 carded to do a Junior level game, but do not discuss the rate of pay then you will be required to pay them the level 1 rate. The Level 1 can agree to do the game for the Junior rate. If a community fails to provide an umpire, then they will be required to pay for the other team's umpire. (meaning the umpire would receive payment from both centers or double the rate as they did the game on their own)

Any outstanding umpire fees can be taken from the community's bond if a claim is made by an umpire to the league.

Divisions and Umpire levels:

Regular Season- Tyke to Pee wee- Minimum Junior carded umpire on both plate and bases  
Bantam and Midget/Junior- Minimum Full Level 1 Carded on both plate and bases (unless mutually agreed upon by both coaches prior to start of game, this should be discussed prior to game time and not suddenly at the plate conference)

Playoffs- Tyke & Mite Tournament- Minimum Junior carded, hiring will be the responsibility of the tournament host (Level 1's can be hired if juniors are not available but would receive the Junior rate of pay)

Tyke & Mite Championship game- League will hire two level 1 umpires who will be paid by the two teams playing in that event

Squirt- minimum Junior carded

Pee wee- minimum Junior carded on bases, minimum level 1 carded on plate but level 1 preferred for both

Bantam- 2 full Level 1 carded Umpires

Midget/Junior- 2 full Level 1 carded Umpires

Mid Season Tournaments-

Mite- Junior Umpires (Level 1's can be hired if junior not available but would receive Junior rate of pay)

Squirt- Level 1 umpires or Junior's if Level 1's unavailable based on League Evaluations/Recommendations

Pee wee- Midget- Level 1 umpires

All Star Games- GBMSL president will hire umpires and will be paid by the league.

Tyke/Mite/Squirt- Juniors, Pee wee/Bantam/Midget-Junior- Level 1's

### **Guidelines for hiring for GBMSL tournaments and Tyke/Mite Championship Tournaments-**

*GBMSL STRONGLY ENCOURAGES COMMUNITIES TO SUPPORT THOSE UMPIRES PLAYING IN OUR LEAGUE-* they play the game themselves so as a result should know the rules better when in an umpiring

position, therefore they will often get hired ahead of someone who only umpires but doesn't play the game.

The league will attempt to maintain a seniority list of all Level 1 and Junior umpires playing in our league.

Level 1 umpires will not receive priority over juniors unless the games require Level 1 umpires.

1<sup>st</sup> Year Junior umpires will generally not be hired for tournaments unless there are vacancies that cannot be filled.

If 1<sup>st</sup> year junior umpires are hired it would be based on evaluations/recommendations by the league

A poor evaluation history by the league can result in an umpire not being hired.

It is important to note that the league/community has no obligation to hire any umpire simply because someone decided to become an umpire.

We are looking for quality, integrity and a love for the game!

### **17- Playoff's and Tournaments**

All formats are determined by the league scheduler with input from league executive and based on time, # of games & # of teams involved- Generally we will attempt to place top 8 teams from regular season on the championship side (on occasion it will be 6 depending on # of consolation teams registered that season) Seeding will be based on regular season standings as well as any home field advantage.

**Tyke:** This tournament is generally held the last weekend of July. Depending on the # of teams registered it will be either a double knock out or round robin event with 3-5 pools. Generally hosted by 1 or 2 communities again depending on # of teams.

On the Monday evening following the tournaments @ 6:45 p.m. the two winners from the Championship tournament will play off for the "Ross & Mary Ann Leonard Memorial Playoff Championship Trophy". Hosting and Home team will be the top seeded team based on their regular season results. If that team cannot host due to diamond availability, it will move to the other team's location but Home team would remain the same. If there is still a final tournament game to be played it will land on that evening with the Championship game the following Monday evening.

**Mite:** This tournament is generally held the second weekend in August. Depending on the # of teams registered it will be either a double knock out or round robin event with 3-5 pools. Generally hosted by 1 or 2 communities again depending on # of teams.

On the Tuesday evening following the tournaments @ 6:45 p.m. the two winners from the Championship tournament will play off for the "Darren Laycock Memorial Playoff Championship Trophy". Hosting and Home team will be the top seeded team based on their regular season results. If that team cannot host due to diamond availability, it will move to the other team's location but Home team would remain the same. If there is still a final tournament game to be played it will land on that evening with the Championship game the following Tuesday evening.

### **Squirt, Peewee, Bantam & Midget-Junior**

These teams will hold playoffs which will start the week following their last regular season game.

All rounds are best 2 out of 3 series.

If the season has been tight in regards to standings a deciding round may be played before teams enter the elimination round.

*Lights are required for 2<sup>nd</sup> round of playoff games. If your diamond does not have lights you may have to play your games at the visitor's diamond, you would still be the home team. If neither team has light, you will need to make arrangements to play somewhere with lights. Agreeing to play in the afternoon on a weekend is also an option as lighting would not be an issue. Games would still need to be finished on time*

The final round of playoffs should be a full 7 innings for the Championship side (Top 2 teams) If however, the diamond has a team coming on at 8:30 p.m. or lights will go out automatically at 11:00 pm. then a regular 1 ¾ game should be played.

The Consolation side of the playoffs will always play a regular 1 ¾ game.

There can be no ties so extra innings will be played if necessary

International rule will apply in the 8<sup>th</sup> inning, last person to bat from previous inning starts on 2<sup>nd</sup> base with none out.

All playoff games and tournaments are considered mandatory and as such all teams registered will be expected to field a team for them. These are not optional tournaments but part of the season. These tournaments are for GBMSL registered teams only. Costs are included in registration so there is no additional fee to enter these tournaments/Playoffs. Playoff games cannot be cancelled without permission of the GBMSL statistician. Cancellations will only be granted for unforeseen exceptional circumstances, this would NOT include vacations of a player, coach, etc.

If a team refuses to play the playoff games for whatever reason, the community's bond would be cashed after the 2<sup>nd</sup> default

The league statistician has the right to mandate games/locations if necessary due a team's not making an effort to play (especially if it is a game 3 situation and weather is involved)

Scheduling for 3<sup>rd</sup> game of Playoffs (if necessary):

The first game is to be played on the regular game night of 1<sup>st</sup> week, 2<sup>nd</sup> game to be played on regular game night of 2<sup>nd</sup> week; 3<sup>rd</sup> game is assumed to be played by 2 nights before the next series starts at regular game time (unless it has been played earlier). If the 3<sup>rd</sup> game is cancelled due to weather (only reason it can be cancelled) then it will be played on the following night at regular game time.

The game 3 night is a mandated game time by the league unless it is played sooner. If coaches cannot agree on an earlier evening, then the mandated evening will apply.

### **Mid-Season Tournaments:**

Mite-Midget/Junior will hold tournaments hosted by various communities with formats based on # of teams registered.

Teams must register on the GBMSL team registration night to be guaranteed entrance.

This an optional tournament, communities can choose not to register their teams but it will also remove them from the opportunity of winning the GBMSL Triple Crown Title, of which winning this tournament is one of the 3 titles required.

Once a team is registered they are committed to it and as such their performance bond will be surrendered if they pull out or do not attend.

The tournament will run as long as there are 3 teams entered.

Registration fees are Mite- \$180, Squirt to Midget/Junior- \$205 to offset costs of running tournament

The format will vary based on number of teams entered. Generally, there is a "A" and a "AA" tournament (if enough teams enter) based on regular season standings a week before the tournament (when format is posted).

These are intended to be competitive tournaments

### **The GBMSL All Star Games/Tournament-**

*This is an all community event and all communities are required to participate as part of the GBMSL membership*

An All Star Game will be held for all divisions on the 2<sup>nd</sup> weekend in June (between Peewee & Midget tournaments)

Format will start with Bantam & Midget on the Friday evening and Tyke playing their games while Mite does skill events on Saturday morning. In the event of inclement weather games will be moved to Saturday or Sunday as needed.

All communities will be notified as to how many individuals they will be sending, and also the registration amounts required.

This is an East vs. West event with 12 players coming from the East and 12 from the West

The East/West division may need to be altered from time to time to balance the player #'s

There will be a maximum of 12 players sent per team unless there are more than 13 teams in one side (24 per division)

Coaches/Communities will be expected to send their best ball players or All Stars to represent their communities, it is important to note that this is not a peer, most sportsman, most dedicated, etc. event.

All participants will play a game and participate in skill events with awards being presented at the end of their time at the games.

This is also the event where other GBMSL special awards are presented

All team lineups/coaching/umpiring and skill competitions will be administered by the league executive with support from hosting community.

Calculation of players eligible/required to attend is as follows:

- a- Each team registered within the GBMSL in a division will be required to send 1 player
- b- If team is not full after "a" then communities who are sending minimum players will send an additional player
- c- If this still doesn't total 12 the largest GBMSL center, moving down in size, will send one more

Example- East division- VH has 11 teams total in the GBMSL and 3 Tyke teams, Coldwater has 8 teams total and 1 tyke team, Vasey has 7 teams total and 2 tyke teams and Port McNicoll has 9 teams total and 1 Tyke team

- a- VH sends 3, Coldwater -1, Vasey- 2, Port McNicoll -1 (one per team) 7 Total
- b- Coldwater- 1 & Port McNicoll 1 (1 more per team to help balance) 2 Total
- c- VH- 1, Port McNicoll- 1, Coldwater- 1- 3 Total equaling 12 players

## Invitational Tournaments

Other communities may wish to hold invitational events as well. As long as the tournaments include official teams registered within the GBMSL then the league has no problem in sanctioning and supporting them. However, all teams playing must be registered with insurance premiums paid through GBMSL with team rosters being followed. If teams are invited outside GBMSL and have not gone through our insurance program, then they must provide a copy of their insurance coverage prior to the event (Either OASA or PWSA). If such insurance coverage is not provided, then the league "WILL NOT" sanction the event and as such all responsibility and liability for the event will fall on the hosting community.

### 18- Rules Exclusive to Mite

- a- Games will be 5 innings in length or time limit with last inning open.
- b- Rain weather rule- 3 innings in Mite will constitute a game if weather forces the game to end. If that point is not reached, then a new game must be played.
- c- There is no infield fly rule
- d- A pitcher can only pitch 2 consecutive innings and a total of 3 innings in a game. If more than 5 innings are played (playoff Championship game only, extra innings) then you can start over with the pitching rule.
- e- The "Batter" cannot steal 2<sup>nd</sup> on a walk until the next pitch.
- f- Runners cannot advance on a ball 4 walk unless forced, it is considered a dead ball.
- g- Runners cannot advance on an illegal pitch; it is a ball on the batter
- h- Leadoff- Runner cannot advance on base (steal) until the ball crosses the plate or baseline

### 19- Rules Exclusive to Squirt

- a- Runner cannot advance on an illegal pitch; it is a ball on the batter
- b- Dropped 3<sup>rd</sup> Strike rule does not apply
- c- Leadoff- Runner cannot advance on base (steal) until the ball crosses the plate or baseline

### 20- Rules Exclusive to Tyke

Note to all coaches: This league relies on you as coaches to teach our kids good sportsmanship and fair play at this early learning age! Generally, umpires will provide a warning to players and coaches as the league understands this is a young age and requires a lot of training, however it is important to realize that the leagues tolerance for children is greater than that of coaches. We expect coaches to be setting the examples. Coaches who yell or show disrespect to junior umpires will not be tolerated.

YES- Tyke is intended to be a competitive League. This fact has been reconfirmed at the GBMSL general meetings on more than one occasion. As such be prepared to meet teams that are competitive and trying to win. We do expect however that those same teams are courteous and respectful of their competition. We also expect sportsmanship and empathy to be shown to these young men and women as they begin to develop into ball players.

- a- The games will be 3 innings long or time limit in length. Last bat will be taken even if the home team is winning as the league stats will be based on 3 full innings
- b- Rain Weather rule- 2 innings in Tyke will constitute a game if weather forces the game to an end. If that point is not reached, then a new game must be played
- c- 5 pitches per batter, including foul balls
- d- The opposing team must be informed before the last batter goes to bat, that this is the last batter and after it is announced and played as such it must be the last batter and end the inning at bat. When the last batter hits an "in play" ball then any batter/runner is out when a play is made on them or on a base in advance of them. Runners in front of a play may continue to advance and score while runners behind the play would be out. If the

last batter ball is a fly ball and it is caught, runners must tag up (appeal play) and then run even though the last batter would be out on the caught fly ball. The ball is still live and it would be up to the fielders to make plays on the runners to get them out. When a play is made at home plate then all runners still on the bases are out. Example: Runner at 1<sup>st</sup> and 2<sup>nd</sup> and batter hits ball to 2<sup>nd</sup> base. The 2<sup>nd</sup> baseman touches 2<sup>nd</sup> right away before the runner from 1<sup>st</sup> base arrives. Batter and runner at 1<sup>st</sup> base are out while the runner from 2<sup>nd</sup> base continues towards home plate. If the ball is thrown to home and beats the runner by touching home plate or the runner with the ball then they would be out, if the runner beats the play to home they would be safe.

- e- The last batter can strike out, stranding all runners on base
- f- There is no infield fly rule
- g- No stealing bases. Base runners can only advance or leave a base when the ball is hit. There are no leadoffs. If a runner leaves too soon “dead ball, no pitch” is called by the umpire, runner returns and ball is pitched again.
- h- When the ball is overthrown (i.e. not caught or dropped) to an infielder, even if the ball is in fair territory, all runners will be limited to one base (base they are running to plus one base max)(if standing on the base or not making attempt at next base at the time of the throw they are limited to the next base) after the infielder attempts the play. The runner is not automatically granted the base and can still be thrown out. If a subsequent throw is made to an infielder (except the pitcher’s helper) runners are limited to the same limit again.
- i- When a player throws their bat they will be given a warning, second time by that player will result in them being called out by the umpire
- j- Any coach or helper can pitch as long as they are on the roster (insurance issue)
- k- If the ball touches the coach pitcher when it is hit then it will be called “Dead Ball, No Pitch” and be repitched. It does not count as one of the 5 pitches
- l- A circle with a 16-foot diameter (center is 30 feet from plate) will be drawn at the pitcher’s mound. The pitcher’s helper will remain beside or behind the adult pitcher until the ball is hit. The play is dead when the pitcher’s helper has control of the ball within the circle. When the ball is hit the coach is to vacate the circle and get out of the way, the coach is not to touch the ball until it is handed or thrown to her/him by the pitcher’s helper when all the plays are completed. The pitcher’s helper may throw the ball back out of the circle in order to make a play instead of handing it to the coach pitcher, in doing so the ball is back in play and runners may continue to advance. If a coach is standing in the circle and the ball comes through the circle it will be assumed the throw is to the coach and the play will end. This circle is mandatory to play the game.
- m- Twelve batters/players will bat in order in a continuous lineup. If there are less than 12 players on the lineup, then you will start the lineup over until the 12<sup>th</sup> batter (last batter) bats.
- n- Maximum of 12 players batting and 12 players in the field. You may play with only 8 players as minimum without penalty. 7 Players would be a forfeit.
- o- Coaches in the field- Coaches are expected to get out of the way and be unnoticed while the play is on.

**Offensive Coaches-** team in the field- One pitching, one at 1<sup>st</sup> and one at 3<sup>rd</sup>. Coaches can leave the box to give instruction on the field but should they interfere with the play then the play will be called dead and runners will be stopped. Assisting runners with their hands will result in an out being called.

**Defensive Coaches-** team up to bat- Three coaches’ maximum on the field positioned around the field, generally 2 in the outfield and one on the infield

- p- Two umpires are required for all games. Each team is required to provide one umpire for the game
- q- When a ball is thrown out of play on last batter the ball is dead and all runners will score
- r- Face mask is required for all batters. Failure/refusal to wear helmet/mask will result in coach choosing either A) Removal of player from the game or B) Automatic Out for that at bat

## 21- Reporting Scores

*This is for ALL divisions*

Each community needs to appoint an individual who will be responsible to ensure scores are reported to the league and should be reviewed on a weekly basis.

All scores must be reported by using the GMBSL web form each week following the game.

It is the responsibility of all teams to report their scores, win or loss

You must also report all cancelled games along with makeup games, player coach ejections and forfeitures.

Coaches or Scorekeeper are to report scores within 24 hours of game time

Failure to report scores can result in improper score being reported or even no score being reported.

Scores not reported will be the responsibility of the teams playing and their communities.

Forfeits or “zero” points will be scored if no communication is submitted to the league statistician and the two-week window or the 4-day end of season window have expired.

- The League Statistician will record updated scores as they arrive and record 0-0 or 7-0 scores at the end of 2 weeks (using the game date was to have been played) and based on information submitted on cancelled game reports.
- If no information is submitted on a game by either team within the 2 weeks a 0-0 score will be recorded
- If a team cancelled and no effort was made to rebook within the 2 weeks (based on information forwarded to the statistician) then a 7-0 score will be recorded against the team that cancelled (forfeit score)
- If a team refuses to co-operate and replay while the other team is communicating with the statistician, then a 7-0 score will be recorded against the team refusing
- If both teams are communicating yet unable to arrange a game date and they ask for the statistician to get involved, then the league scheduler will arrange a league mandated game.
- Once scores are given they are considered final and will not be changed.
- The home team score is considered official, if disputed game scoresheets can be requested.

If a team forfeits a game after it has started the game will be scored with the actual score at the time of the forfeit or 7-0 score, whichever score gives the non forfeiting team the greatest run spread. A forfeit cannot penalize the other team.

## **22- Standings**

The following points and tiebreaker information is used for Playoff seeding, tournament seeding, Season Championship determination.

Standings are determined as follows:

Win- 2 points, Tie- 1 points, Loss- 0 points

If Standings are tied, tiebreaker is as follows:

- a- Win/Loss in Head to head if teams played each other- If teams played each other twice and each team won once then head to head will not be used.
- b- Run Spread- Greatest spread in Runs for and Against in season
- c- Least runs allowed in season
- d- Least runs allowed while playing each other

## **23- Awards**

The league will give out medals/awards to teams & players as follows, it is important to emphasize that awards are based on our league budget and as such if the funds are not available award items may be reduced, with the exception of the Tyke/Mite playoff tournaments where the cost is built into the registration fees:

- a- Season Championship Medals to winner of each division
- b- Tournament medals to top 4 teams in each division
- c- MVP caps to top 2 teams in a tournament or Playoff position for both Championship & Consolation
- d- Medals to top 4 teams in Championship Playoff positions for Squirt to Bantam, except Midget which would be Top 2
- e- Medals to top 2 teams in Consolation Playoff positions
- f- Medals to all players participating the Tyke and Mite playoff tournaments
- g- Hats & shirts at GMBSL all-star games as well as top 4 skills placement award per event, per division as well as top skills finisher in each division

- h- Champions & consolation team trophy which is owned by the league and returned to the league after the event, the winning teams name and year will be engraved on it.
- i- Triple Crown- Team members who have their names on the roster for the games will each receive a cap as well as have their names engraved on the GBMSL Triple Crown Trophy

## **24- Uniforms/Dress**

All players are **required to wear uniform shirts issued from their community** & closed toe shoes. Pants and ball caps are encouraged- NO TOUQUES. All shirts should have a uniform number which is easily identifiable. All team hats do not have to be identical. GBMSL encourages those who have received GBMSL award hats to wear them.

All **Coaches** (on the bench or on the bases) are encouraged to set an example with a community shirt and neat appearance and “**closed toe shoes**”. No sandals are allowed on the field by Player or coach under any circumstances. This is a liability issue.

Umpires will have the discretion to disallow a player if they are not wearing a uniform. Teams will be able to report a player not wearing a uniform when they submit their scores. A fine of \$10.00 will be imposed on community if player is not wearing a team shirt.

## **25- Alcohol**

There is to be no alcohol at any GBMSL game or event. If you are licensed to serve alcohol, it may not be served at a GBMSL event. If alcohol is present and becoming an issue the coach should be notified so that fair warning can be given and if the problem continues the police are to be called.

## **26- GBMSL's Code of Conduct**

*On June 6, 2006 GBMSL executive members and community contacts approved a code of conduct for all coaches, parents & players within GBMSL. In preparing the code we also reviewed our goal as league and whether we wanted to be a competitive or non-competitive house league. The desire to be competitive was clear, but also important was that children have a positive environment in which to play and that their safety and enjoyment of the game was paramount.*

*References to winning below, are not intended to stop a team from playing at their full potential, but are also directed to the team that is losing, in a hope that they will continue to play hard, learn the game and strive to become better players. Our constitution states that we are to learn to take losing in stride with winning. It is also directed at the winning team who are pushing their players beyond reasonable expectations, especially those at a young age and as such their players are not enjoying the game.*

*GBMSL is a competitive league and as such we award teams that win their season, tournaments and playoff's. Tie breaker formats are based on run spreads and as such a team may need to play hard, to stay competitive with another team in the league, right to the end of the game. The league has implemented mercy rules for all teams and as such it isn't fair to expect that a team should play poorly simply because another team is down in runs. It is expected that they should be courteous, be good sports and continue to applaud the other team for their efforts but still continue to play ball.*

*Don't expect a team to back off because your team is losing, especially with a junior team, often the winning team has practiced particular plays for weeks and to expect them to stop playing properly just because your team is down in runs is an unreasonable expectation. You may claim that your team isn't having fun as they are losing, that is an unfair claim as that would mean that one team isn't*



*having fun in every game. Fun and losing have nothing to do with each other, but are generally tied together by coaches and parents. Often young children have no idea of the score or if they've won or lost, even after they've gone home. Learn from the other teams plays and use it to your advantage when you meet your next team. Learn to separate the definition of fun from winning and losing, they should have little, if any, relationship.*

## **GBMSL CODE OF CONDUCT FOR COACHES**

### **Coaches:**

- Winning is a consideration, but not the only one, nor the most important one. Care more about the child than winning the game. Remember players are involved for fun and enjoyment. Explain this goal and objective of GBMSL to your parents & players.
- Be a positive role model to your players, display emotional maturity. Remember you are a role model whether you are being a positive experience to your players or not.
- Be alert to the physical safety of the players. Coaches should err on the side of caution when it comes to the safety of all players.
- Be generous with your praise when it is deserved; be consistent, honest; be fair and just; do not criticize players publicly; learn to be a more effective communicator and coach; don't yell at players
- Adjust to the personal needs and problems of your players, be a good listener, never verbally or physically abuse a player or official; give all players the opportunity to improve their skills, gain confidence and self esteem; teach them the basics
- Familiarize yourself with this years rules, they may not be the same as last years. Before you question or protest a rule/ruling make sure you know the rule yourself. Encourage your team members to play by the league rules and respect the rights of other players, coaches, fans and officials.
- Respect umpires doing your games, especially those of a Junior age/status. They will improve as you encourage and motivate them. Don't blame the umpire for your game results, generally the errors on any team far outweigh the errors by any umpire. When your players hear you putting blame on the umpire they will start to blame their game performance on the umpires as well
- Be an example – strive to set an example of the highest ethical and moral conduct, show dignity, patience and a positive spirit
- Greet your opposing coach and exchange greetings to set the proper tone for the game. After games, coaches should meet and congratulate each other in a sportsmanlike manner.
- Coaches will completely refrain from verbal dissent during a game with an opposing coach's bench and with the coaching staff at 1<sup>st</sup> and 3<sup>rd</sup> base
- Major concerns in regards to the game, conduct of another coach or official, etc. will be dealt with following the game and following the proper protocols
- Provide a sports environment for my team that is free of drugs, alcohol, tobacco and abusive language and refrain from their use.
- I will try to communicate with my players parents to attempt to better understand what I can do to improve myself and the game for the players

## **GBMSL CODE OF CONDUCTS FOR PLAYERS & PARENTS / SPECTATORS**

### **Players – I will:**

- Have fun
- Display modesty in victory and graciousness in defeat
- Be a good sport and applaud all good plays whether they are made by my team or the opposition
- Treat all players, as I would like to be treated.
- Not bully or take unfair advantage of another competitor
- Genuinely thank the opposition and officials at the end of the game.
- Never argue with an official.
- Always play by the rules and make an effort to understand the rules.
- Politely appeal if possible, but will respect the overall decision of the official(s)
- Respect the rights of others regardless of their gender, ability, or culture
- Control my temper. I understand that verbal abuse of officials and of other players is an unacceptable practice at any time.
- Work equally hard for myself and for my team. I realize that this is a team sport and my actions both good and bad affect my community as a whole
- Respect my coaches and do my best to listen to them
- Make every effort to be on time for both practices and games
- Cooperate with my coach, other helpers and my team members. I understand that sometimes I will have to sit out to allow others to play and will do it graciously.
- Not arrive at the field with alcohol or cigarettes or other drugs

### **Parents/Spectators – I will:**

- Encourage my child to play by the rules.
- Applaud the efforts of all players on both my child's team and the opposing team
- Not embarrass my child by yelling at players, coaches or officials. I understand that by showing a positive attitude toward the game and all of the participants my child will benefit.
- Always play by the rules and make an effort to understand the rules.
- Not accuse a umpire of being biased
- Understand that criticizing officials only hurts the game and that it has a negative effect on the game
- Recognize coach's and volunteers and thank them for their help in working with my child
- Genuinely thank the opposition and officials at the end of the game.
- Not be a sideline coach or umpire and I will not openly question their judgment or honesty
- Show good hospitality to visiting teams to my community
- Remember that it is my child playing the game and not me. I understand that my child's goals may not be my goals.
- Not impose my child to unreasonable demands because of my competitiveness
- Respect all players regardless of talent, race, creed, color, or gender
- Remember that my child is not playing ball for my entertainment but rather for theirs
- Place the children/players well being ahead of my desire for a win
- Never use bad language, nor will I harass umpires, coaches, players or other spectators
- Remember that I am not the coach, therefore I will let my child's coach be the coach and will trust in their ability to coach my child.
- Remember that there is a correct forum for everything. A game or tournament setting is not the correct forum to complain about or question how an event is being run.
- Take any issues to my Community contact who in turn can deal with it at the league level.
- Will not bring alcohol to the game nor consume alcohol at any GBMSL game or event.

**This code of conduct is that of the Georgian Bay Minor Softball League and constitutes part of our rules. Contravention of this code may result in you being asked to leave a GBMSL event. Any GBMSL convener, executive member or umpire has the right to enforce this code for the benefit of all and they**

**will be supported by the league. For any who would continue to break this code it could result in a game forfeit being called. Please help respect everyone who contributes to this organization and make this our best year yet!**

*“The Georgian Bay Minor Softball League”*

**The Constitution of the Georgian Bay Minor Softball League**

**Article 1.....The Name**  
**Article 2.....Aims**  
**Article 3.....Executive**  
**Article 4.....Executive Duties**  
**Article 5.....Community Representatives**  
**Article 6.....Nominations**  
**Article 7.....Meetings**  
**Article 8.....Policy (Protest, Insurance, PRCs, Trophy Return, Forfeitures)**  
**Article 9.....Tournaments & Playoffs**  
**Article 10.....Privacy of Information**  
**Article 11.....The All-Star Game**  
**Article 12.....The Pioneer Award**  
**Article 13.....The Triple Crown Award**  
**Article 14.....MVP Awards**  
**Article 15.....Schedule of Fees & Fines**  
**Article 16.....Fee Schedule for Tournament Hosts**  
**Article 17.....Reimbursement of Expenses/Stipend**  
**Article 18.....Membership (New Community)**

**Article 1: The Name**

A- The name of the league shall be “The Georgian Bay Minor Softball League” or GBMSL

**Article 2: Aims**

- A- To ensure the proper development and betterment of organized fastball for all youths eligible to play in the GBMSL
- B- To teach fair play, sportsmanship and responsibility amongst the participants. This includes parents and those that organize and operate the softball system
- C- To teach the players to play the game for the love of the game, taking defeat in the same stride as victory
- D- To foster among its members, supporters and players a community spirit

**Article 3: Executive**

- A- The executive shall consist of: The Past President, The President, The Vice-President, The Secretary, The Treasurer, The Scheduler, The Umpire-in-Chief, Director of Junior Umpire Development, Statistician and five (5) Elected directors
- B- The President, Vice-President, Secretary, Treasurer shall be elected at the fall meeting (Sept/Oct)

- C- The term of office shall be for two (2) years, along with reconfirming the position of the Scheduler and Umpire-in-Chief and Statistician and Director of Junior Umpire Development for the same term
- D- The executive shall have the power, by majority vote, to fill any vacancy occurring during the term of office for the completion of the term of office, or to fill any positions not elected at the fall annual meeting. Any member of the executive who shall be absent for two (2) consecutive meetings without notifying the executive shall be contacted by the President to see if they wish to continue in their position. If not, the position shall be declared vacant.
- E- Management of the League shall be vested in the executive who shall carry out all policies and directions as determined by the membership
- F- To serve on the executive a candidate must be a member in good standing of the League
- G- The President must have been a member of the Executive during the last 2-year period

#### **Article 4: Executive Duties**

##### **President:**

- 1- To act as Chief Executive Officer of the league
- 2- To enforce all rules and regulations in accordance with the constitution and rules and by-laws
- 3- To preside at all meetings of the League or Executive
- 4- Shall be empowered to call meetings at his/her discretion
- 5- To establish such committees as may be deemed necessary to assist in the organization and operation of the league
- 6- Does not vote on GBMSL executive except to break a tie vote after second vote on item.

##### **Vice-President:**

- 1- To perform the duties of the President in the President's absence.
- 2- To help establish such committees as may be deemed necessary to assist the organization and operation of the league.
- 3- To ensure that all centres/communities are kept up to date on policy and procedures from the league
- 4- Has full voting rights on GBMSL executive
- 5- To Chair the Discipline committee which consists of the Vice President, UIC and one other executive member. The Chair would present the material and/or convene a meeting to hear all sides of the matter to the other members of the committee and make recommendations. Following discussion, a vote would be taken by the executive members and the UIC. The Chair would vote only in the event of settling a tie. The Disciplinary committee decision would be upheld by the league

##### **Secretary:**

- 1- To record proceedings of all General and Executive Meetings
- 2- To conduct official correspondence on behalf of the League
- 3- To maintain necessary files
- 4- To contact all members of the Executive to notify them of meetings and contact all community representatives to notify them of General meetings with at least 48 hours' notice.
- 5- To conduct any telephone polls when necessary upon request of the president  
Telephone polls should be restricted to crucial time sensitive situations and will be reviewed at the next executive meeting at which time the motion will be duly moved, seconded and a new vote taken.
- 6- Has full voting rights on the GBMSL executive

##### **Treasurer:**

- 1- To receive all monies of the league and deposit same in a chartered bank approved by the league
- 2- To maintain books and accounts covering financial records of the league
- 3- To pay all accounts authorized by the Executive
- 4- To present a financial statement at the fall Annual General Meeting
- 5- To be one of 4 able to sign cheques for the league, the others being the president, an active Past President and the vice president. Two (2) signatures must be present on all cheques
- 6- Has full voting rights on GBMSL executive
- 7- In the event of the resignation or termination of the treasurer, or president, and cheques cannot be signed and as such our bank account cannot be accessed. A new signing authority may be appointed by the league as long as any change is carried by a league executive vote and a signed letter by 2 executive members is delivered to the bank informing them of such a change.

##### **Directors:**

As the GBMSL is made up of its participating communities, one individual from each community will represent them at the league level. There are 2 levels either elected or appointed. (A&B below)

**A: Elected Directors:**

- 1- To have full voting rights on the Executive
- 2- To serve on such committees and perform such functions as may be needed from time to time
- 3- Every effort will be made to elect 5 directors to the GBMSL executive

**B: Appointed Directors:**

- 1- Any community that does not have an elected director will have an appointed director
- 2- Appointed Directors will represent their communities at the league level
- 3- If a vacancy occurs on the executive, then appointed directors will be called upon to fill that position
- 4- Appointed Directors will not vote but may attend executive meetings so that their community's interest may be expressed and so that they may stay informed.

**Scheduler:**

- 1- To have full voting rights on the Executive
- 2- To be responsible for organizing and administering the playing schedule for all divisions, for all communities participating in the GBMSL
- 3- Has full voting rights on GBMSL executive

**Umpire-In-Chief:**

- 1- To act as Chairperson of the protest committee (this would include 3 other executive members of the GBMSL, and the president or vice-president of the league. The UIC would present the material to the other members of the committee and make recommendations. Following discussion, a vote would be taken by the executive members and the UIC would vote only in the event of settling a tie. The protest decision would be upheld supported by the league
- 2- To visit communities during ball season and see how our junior umpires are progressing and to help them in their endeavors.
- 3- To respond to complaints made by umpires
- 4- Will have Softball Ontario Level 1 Certification and a knowledge of umpiring
- 5- Assist the Director of Junior Umpire Development in Evaluations of JU's and assume that position if not filled on GBMSL league executive should it become vacant
- 6- Has full voting rights on GBMSL executive

**Director of Junior Umpire Development:**

- 1- Setup and administer the Junior Development Clinic with league support (web form, etc.). Attend Clinic and take registration proceeds, provide lunch and introduce self to Junior Umpires (JU) as GBMSL contact liaison person
- 2- Provide updated list of JU's to league for publication along with Phone #'s, emails, etc.
- 3- Update JU seniority list to assist in hiring policy with league
- 4- Prepare and receive JU evaluation forms, work with JU's on issues requiring follow-up on evaluations forms received. Provide evaluation forms to executive members to be done at games by them and returned back to you.
- 5- Do evaluations as requested according to your time available.
- 6- Be involved in a protest situation that involves a JU, you would sit on committee along with UIC who would chair as per GBMSL rules
- 7- Schedule Junior Umpires for Tyke and Mini-Squirt Mid Season and Playoff Championship tournaments
- 8- Has full voting rights on GBMSL executive

**Past-President:**

- 1- Term begins following term as president unless another position is taken
- 2- To assist the president on a consultation basis in enforcing all rules and regulations
- 3- Assist in amendment wordings to rules and constitution
- 4- Assist on any committees
- 5- Full voting rights on the GBMSL executive

### **Statistician:**

- 1- The league will appoint a statistician who will keep stats, record forfeitures, reschedule games that were cancelled with no attempt or taking too long to make up. All game ejections will also be conveyed to the statistician. The statistician will notify league officials where necessary in regard to forfeitures, ejections, etc. so they may be dealt with and appropriate action taken. (Example, suspension of player, payment of fine, etc.)
- 2- Has full league authority to reschedule games within the "rules of the league" so that all games are played by season end.
- 3- Full voting rights on the GBMSL executive
- 4- The statistician is not responsible to track down information. It is the individual team's responsibility to forward result to their local statistician who in turn will forward results to the league statistician. If information is not received then no score will be allotted to the game in question, a "0" or loss will be recorded for both teams.

### **Article 5: Community Representatives**

- 1- Each community is allowed two (2) representatives, one will serve as a GBMSL director, elected or appointed.
- 2- Each community must ensure at least one representative is present at all "Full" GBMSL meeting. Failure to comply will result in a \$25 fine to the community
- 3- Community representatives must take an active role in the league and be involved as needed
- 4- Must promote fair play and good sportsmanship at all times
- 5- Understand and promote and abide by the rules of the GBMSL
- 6- Honor and accept all protest rulings as d
- 7- ecided upon by the protest committee
- 8- Responsible for passing on all information to their coaches, players, umpires, parents and park executive

### **Article 6: Nominations**

Any member in good standing shall be allowed to run, vote and nominate a member for office. To be eligible to hold the office of President the member must have served in some capacity on the league executive in the past 2 (two) years. Those in office will have the first right to decline or accept if nominated for a new term

Generally, the executive will be elected from director's/community representatives; however, it is not necessary that an executive member represent a community to sit on the GBMSL. If an individual is present and nominated and nomination is seconded and the candidate accepts then they may sit on the league in that capacity. It is our goal that if someone has a genuine interest in our league and want to promote it and take an active role in it then they should be given that opportunity.

Nominations for executive position to be in the hands of the secretary by September 15<sup>th</sup> every 2<sup>nd</sup> year (year of elections). No nominations will be accepted the night of the meeting unless there have been no nominations for a position.

### **Article 7: Meetings**

- 1- The annual meeting shall be held before the 30<sup>th</sup> day of September each year. This meeting will be held to consider amendments to the constitution, by-laws, and league rules. Every second year will also include election of a new Executive. Rule changes will only be done every second year. This will fall on the same year as elections, however rule interpretations, etc will be reviewed as the need arises. Elections & Rule Amendments are done on odd calendar years only.
- 2- Notice of motions and amendments to the constitution, by-laws, and league rules must be in the hand of the secretary at least two (2) weeks prior to the date of the September annual meeting.
- 3- No proxy votes are recognized
- 4- A quorum at Executive meetings shall be a majority with minutes recorded
- 5- Changes or amendments to the constitution, by-laws, and league rules must be approved by a 2/3 majority of the members present at the annual meeting. All items passing the general meeting are then discussed by the current executive and voted on at an executive only meeting. The executive has the power to pass or decline any amendments based on this vote. The executive shall be responsible for any wording of any amendments/changes based on this vote as well.



## **Article 8: Policy**

- 1- The Executive shall have full control of the affairs of the league, having the power to deal with all disagreements or protests, or any unbecoming conduct on the part of team officials, umpires, players, parents and spectators, either on or off the diamond, or any matter pertaining to the objectives of the league upon receipt

## **Registration of Teams**

- 2- Each Community is required to submit by the date of the "full GBMSL registration night", which is generally around the 1<sup>st</sup> of May, a \$100 registration fee per community to offset administration/operating costs. A team list, a cheque for the appropriate registration fees for their teams and a separate \$200 performance Bond cheque to ensure all teams will complete the season and the play-offs.

## **Game Forfeitures**

- 3- All game forfeitures will carry a \$10 fine. The league statistician will notify the league treasurer on any forfeiture by season end. More than two (2) forfeitures in the regular season, and more than one (1) during playoffs will result in automatic forfeit of performance bond. A new performance bond will need to be submitted to the league before any new games are played from that community.
- 4- All amounts owed due to forfeits, missed meetings, trophies not returned, etc. will be taken from bond with balance of bond returned to community, if any.

## **Team Lists**

- 5- Each community must supply the League Secretary with a list of all teams with up to 18 players (more could be added but the league only recognizes 18 in their planning of medals, etc.) This list is due by June 1<sup>st</sup> or a \$50 fine is charged to your community. Final list to be provided to League Secretary by June 30<sup>th</sup>. No additions can be made after this date.

## **Proof of Age & Police Record Checks for Coaches**

- 6- Proof of age must be retained by the communities in GBMSL and supplied to the league within 48 hours, upon request. Failure to do so will result in loss of the game in question. If a community wishes to challenge an age it must be done in the form of a protest.
- 7- Criminal Record Checks/ Vulnerable Sector screening of all coaches must be maintained by the registering community. Any community failing to meet this requirement will not be allowed to participate within GBMSL. Proof must be presented to the league upon request. This is a requirement of our insurance carrier.  
Once CRC/Screening is complete a community may have coaches do an annual declaration rather than repeating the checks every 3 years. If a declaration is not done each year, or missed one year, then a new CRC/VSC must be done as at least every 3 years.

## **Protests**

- 8- All protests must be submitted to their Community Convener who will check its validity. If the convener feels the protest is justified they must then submit it to the League Secretary within 48 hours of the game along with a cheque for \$25 from the community filing the protest. This cheque will be returned if the protest is upheld. The Secretary must immediately notify the other team's convener that he/she has received the protest. The opposing team has 48 hours to submit a defense through their convener. A protest committee will then be formed through the Umpire-In-Chief. If the protest is on a game related issue, the plate umpire must be notified at the occurrence that the game is being played under protest, not at the end of the game, so that the umpire can document any relevant details of the game. Not all issues are protestable (See Softball Ontario Rule Book, as the league will use this as our guideline) and a protest must be done properly or it will "NOT" be accepted by the league.

## **Outstanding Monies from previous season**

- 9- All monies owed to the GBMSL for forfeitures, ejections, performance bonds, registration, etc. from the previous year must be paid in full before any teams from said community will be registered with the league

### **Insurance coverage**

10- All teams registered with GBMSL will have proper insurance, purchased through GBMSL which will be administered by the League. If you have coverage through OASA or another organization already you must repurchase it through GBMSL to play in our league. NO EXCEPTIONS. This is the only way that the GBMSL executive can be protected with proper liability coverage.

### **Return of trophies**

11- All trophies are to be returned to the league by the final full meeting in May. This is when the schedules, rules, etc are distributed. Failure to return trophy(s) will result in a twenty-five (\$25) fine. If the trophy(s) is still not returned by the time it is needed to be presented, the total cost of it will be charged to the community who last won it. This includes the cost of the trophy and the cost of replacing the history on it as well and the cost of replacing any commemorative plates (all engraving costs). The league will pay the initial cost of the replacing trophy and must be reimbursed by the community involved by the end of the season. To cover this cost the league may use the bond cheque if other payment is not provided.

### **When is a team considered registered**

12- A team is deemed registered when the representative from that community has given GBMSL a cheque to cover costs of that team so that they may play in the league. Generally, that date is around the first of May when all information, cheques, etc is due. Even though no games have been played yet or tournaments held. If you pull out a team at this point you "WILL" lose your performance bond and be required to submit a new bond so that any additional teams may continue to play in the league. It is important to understand that just because games may not have been played yet, scheduling had commenced, diamonds have been booked, umpires may have been hired, medals and ribbons may have been ordered and all of these costs must be covered!

### **Article 9: Tournaments and Playoffs**

- 1- All tournaments (Tyke, MiniSquirt) and all playoffs, including optional tournaments for Squirt, Peewee and Bantam teams will be setup and administered by the League Scheduler. There will be some rule changes depending on the # of teams involved, etc which will again be determined by the league.
- 2- The league will not give monies over and above the operating cost of the tournament to the hosting community. The league will compensate the cost of umpires and diamond lining based on their current fee schedule. However, no gratuity will be paid to the hosting community for running the event. The running of a GBMSL tournament should be considered an obligation of member communities. Those communities have the ability to earn funds through their booths without any percentage going to the league. The league will make every effort to have the hosting communities team be home for the event, unless they have several teams and it becomes necessary to move them to another centre when there is a duplicate tournament going on because of their seeded position.
- 3- The host of a tournament in the previous season will be given first choice to host that same tournament again the next season. If, however the tournament was cancelled by the hosting community then all other communities would be given first choice, on a first come, first serve basis. If the tournament was a negative experience for the league due to improper management, poor conditions, etc. then the league executive has the right to move the tournament to another location the following season. The leagues expectations will be conveyed to the hosting communities prior to the tournament happening.
- 4- Tournament Hosting order:
  - a. Who started the tournament? If it was started by a community, then is it fair that the league removes it from them?
  - b. Are that community's teams actively involved/supporting the GBMSL tournaments?
  - c. Is the community in good standing in regard to past tournaments, have they cancelled or given us a non-priority in the past, how much notice was given?
  - d. Can they provide the facilities required? Diamonds, Food, Washroom, etc.
  - e. Does the center have enough help/volunteers to host?
  - f. Have they expressed an interest to host?
  - g. Generally, a new tournament established at the GBMSL level will be offered first to those communities who have no tournaments at present, again based on the above guidelines. If interest is shown by more than one qualifying center, then the community will be drawn at random
  - h. The current GBMSL executive has the right to place a tournament if necessary due to an overflow situation or a cancellation on short notice.

### **Article 10: Privacy of Information**

- 1- The league generally requires at registration the players name and year of birth; any other documentation is the responsibility of the registering community. Communities registering players are required to acquire proof of age to verify birth year of players. As well addresses's and phone #'s is required to contact players for game issues. This documentation needs to be treated carefully and not released to anyone other than the league for league purposes on request.
- 2- Should additional information be required it will be treated with confidence within the league committee involved. Upon resolution of any issues only the league executive will retain relevant information and it will not be released without the parent/players consent to any other party.
- 3- We will not make available our players personal information or other relevant information to other organizations with the exception of OASA who provides us with our insurance coverage and may require it in the event of claim.

### **Article 11: The GBMSL All Star Game**

The All-Star Game will be held on the last weekend in June prior to the July long weekend.

All GBMSL communities will be required to take an active role in the program, from providing All Star Players from their center and coaching, etc throughout the day.

The "Pioneer Award" will be presented during the opening ceremonies that day. (See Article 13)

Each all star will provide a \$25 entry fee, which will help offset costs for the day as well as provide them with medals & a commemorative item e.g. hat

This is an All-Star event. As such communities need to make every effort to send their "BEST" ball players.

The games should rotate each year from EAST to WEST if possible.

2005- Waubaushene- EAST

2006- Minesing- WEST

2007 - Coldwater - EAST

2008- Toanche- WEST

2009 - Port McNicoll - EAST

2010 Lafontaine - WEST

2011 Victoria Harbour - EAST

2012 - Vasey - East

2013 - Elmvale – West

2014- Wyevale- West

2015- Coldwater- East

2016- Minesing- West

2017- Perkisfield- East

2018- Toache- West

2019- Port McNicoll

### **Article 12: The Pioneer Award**

This will be an annual presentation, done at the opening ceremonies of the GBMSL ALL STAR GAMES.

Nominations will be put forth at the Spring GBMSL meeting, will be approved by the GBMSL executive.

Recipients will have their name added to the Pioneer Award Plaque and receive a keeper plaque recognizing their involvement in our league.

A criterion has been set as those who were Pioneers of the league and started the process of organized youth ball within the Georgian Bay area. This would recognize those from the early 70's forward. As well our goal is to recognize the many individuals who have committed to numerous hours of coaching within their communities but also have sat on the league executive in some capacity (Director, Secretary, Treasurer, Scheduler, UIC, Vice President or President), and with a service record that has exceeded 10 years.

Secondly, an individual who has served their minor ball program in their local community for a period exceeding 15 years yet may never have been involved in the league itself. The community involved with must be an active GBMSL member.

**The plaque inscription read as follows:** This plaque is dedicated to the “Pioneers and Builders” of the Georgian Bay Minor Softball League. Our thanks go out to each one of them; it was their foresight, dedication and countless hours committed to the league that has made today possible.

**As of 2016 the NAMES ON THE PLAQUE ARE AS FOLLOWS:**

***Bob Potter Sr.- Sturgeon Bay, Don Hawke- Vasey, Fred Patterson- Toanche, Stan Cadeau- Victoria Harbour, Gary Edwards- Vasey, Marshall Hubbard- Elmvale, Fred Espey- Hillsdale, Cliff Lockhart- Vasey, Brien Dutton- Wyebridge, Felix Ladouceur- Wyevale, Betty Robitaille- Perkinsfield, Tim McGinnis- Elmvale, Vern Jolie- Vasey, Irene French- Waverley, Ross Leonard- Wyevale, Don Belanger- Perkinsfield, Bill Fournier- Waubaushene, Carol Kelly- Phelpston, Anne Truax- Waverley, Ray Cavelaire- Victoria Harbour, Lionel Trew- Hillsdale, Gail Hall- Hillsdale, Larry Patenaude- Toanche, Dave Couper- Waubaushene, Kent Goldsmith- Wyebridge, Keith Chapman- Victoria Harbour, Sandra Chapman- Victoria Harbour, Pat Rodgers- Waubaushene, Sheila Webb- Wyevale, Lynda Ritchie- Elmvale; Rene Robitaille - Wyebridge, Scott Warnock - Victoria Harbour; Sharon Taylor - Victoria Harbour; Barb Maw - Minesing; Roy Patenaude- Toanche; Christine Patenaude – Toanche, Guy Desroches- Wyebridge, Norm Robitaille- Toanche, Peter Robinson – Vasey, Mike Briggs- Port McNicoll, Michele Clark- Coldwater, Ken Wallace- Coldwater***

**Article 13: The Triple Crown Award**

The league will recognize any team that wins the Triple Crown in their division. The "Triple Crown" title is awarded to teams within GBMSL that have taken all 3 titles within their division as specified below. This recognition was not available until 2002 for Tyke division as a final Playoff game was never played until then. In 2003 the Mite division added a final Playoff game making the title available there as well the start of the Mid-Season tournament in 2005.

For Squirt, Peewee, Bantam and Midget divisions the introduction of the Mid-Season tournaments in 2003 allowed the title to be declared in those divisions as well.

Requirements:

Tyke: Regular Season Champions, Playoff Tournament Champions (Weekend) & Playoff Champions (Mary Anne Leonard Memorial Trophy Winners)

Mite: Regular Season Champions, Mid-Season Champions (AA or A) & Playoff Champions (Darren Laycock Memorial Trophy winners)

Squirt, Peewee, Bantam and Midget: Mid-Season Tournament Champions (AA or A), Regular Season Champions & Playoff Champions (3 of 3 required)

**Article 14: The MVP Awards**

The league will make every effort to recognize MVP's at all GBMSL final tournaments and in the final round of Playoff games.

MVP's will be chosen by the league representative(s) present for that purpose. Generally, all games in a series would be used to choose the individual.

Eligibility would be dependant on the player meeting GBMSL's code of conduct and any player ejected from the game would not be eligible.

**Article 15: Schedule of Fees & Possible Fines**

Community Registration Fee- **\$100** regardless of # of teams playing

Team Registration- **\$250** per team with tournaments or **\$70** without tournaments which includes **\$27 or \$33** liability coverage

Optional Tournaments- **\$180** per team for Mite. - **\$205** for Squirt and up on a first come, first serve basis

Submitting a Protest- **\$25**, refundable only if protest is won

Failure to report ejection to Statistician- **\$10** to league

Late Trophy return- **\$25** to league

Failure to return trophy prior to presentation- **“Full cost of trophy plus engraving”**

No Community representative at full GBMSL meeting- **\$25** to league

Game forfeit- **\$10** to league- team shows but it short players or game forfeited for other reason  
Game "No Show"- **\$40** to league- cost will be transferred to offended community to cover their umpire cost- where no one shows up and game not cancelled  
Late submitting players list (after June 1<sup>st</sup>)- **\$50** to league  
3<sup>rd</sup> regular season forfeit for same team- **\$200- Loss of Bond**  
2<sup>nd</sup> playoff forfeit for same team- **\$200- Loss of Bond**  
All Star game- **\$25-** per player sent  
Using an uncarded umpire - **\$25**

#### **Article 16: Current Fee Schedule for tournament hosts**

Balls- 11" @ \$6.25, 12" @ \$8.25 (includes tax)

Diamond Lining- \$7.00 per game scheduled (no adjustment for rain delays, etc)

Umpires- \$30.00 per Junior Umpire per game and \$40 for Level 1's where a Level 1 is required (Peewee to Midget)

#### **Article 17: Travel Stipend & other League Expenses**

- 1- All expenses incurred to operate the league will be refunded by the treasurer when appropriate receipts and details of the expense are submitted to the league. All expenditures must have had prior approval of the league before they are incurred by an individual.
- 2- Executive members may apply for a travel stipend at the fall GBMSL meeting to a maximum of \$90. This fee must be substantiated with receipts and details of events attended and purpose in attending. The stipend must be approved by the treasurer and will only be paid out if funds are available to do so.
- 3- Select/Rep teams can apply for a GBMSL grant of \$150 towards their teams which will only be paid out at the fall meeting if funds are available at that time- Criteria must be met to be eligible and application form submitted to league treasurer
  - a- Carry the GBMSL name on hats/shirts, etc.
  - b- Promoted to entire league and players invited from entire league to try out
  - c- Coaches from at least 2 centers involved in draft and team must have players from more than one center
  - d- Compete at a provincial level tournament

#### **Article 18: New Membership & New Community Registration See Below for Different Levels**

- 1- Must apply for membership at either fall or spring full community meeting- prior to registration of teams
- 2- Must represent a community (village, town, etc.)
- 3- Must have a local executive/committee
- 4- Must have a home ball diamond location to facilitate home games on normal GBMSL game nights/times
- 5- Must have bylaws & constitutions (required to set up bank account)
- 6- Must offer full registration of all teams that their diamonds can facilitate
- 7- Must be prepared to recognize all rules, constitution & bylaws of the GBMSL
- 8- All active communities in the GBMSL would vote on membership
- 9- New Members would have a two-year probation period with no voting privileges or league executive positions being held for the first year.
- 10- Must have a member at all GBMSL full membership meetings (approx. 3 meeting per year)
- 11- Must have an active member prepared to accept the community contact position to act as a liaison in the GBMSL.
- 12- An individual team may apply from an outside organized fastball program to play in the GBMSL due to a lack of teams to compete against. You must have that organizations support and insurance/registration fees must be paid in our organization. You must also have a member of your organization attend our meetings as community contact. This would be a non-voting position. This is mainly entertained at the Midget level.
- 13- The GBMSL has the right to remove membership or extend probation in the event that the new community is not prepared to follow GBMSL's constitution, rules & bylaws.
- 14- A team in a new community may be sponsored by an existing GBMSL Centre for their first year if agreed upon. The existing GBMSL Centre would be responsible for representing that team at the GBMSL table.

*This would be a one-year term to help the new community to get grounded. The new community would be expected to proceed on their own in the second season.*

*This constitution is in effect, as of*

*Monday February 21<sup>st</sup>, 2000- President- Kevin McKay, Vice President- Don Belanger, Secretary- Irene French  
Revised Sept 20<sup>th</sup>, 2000- President- Keith Chapman, Vice President- Leona Lever, Secretary- Irene French  
Revised Sept 25<sup>th</sup>, 2001- President- Keith Chapman, Vice President- Vern Jolie, Secretary- Dick Cleverly  
Revised Feb 10<sup>th</sup>, 2003- President- Keith Chapman, Vice President- Vern Jolie, Secretary- Dick Cleverly  
Revised Mar 2<sup>nd</sup>, 2004- President- Keith Chapman, Vice President- Vern Jolie, Secretary- Jodie Stachura  
Revised March 7<sup>th</sup>, 2005- President- Keith Chapman, Vice President- Vern Jolie, Secretary- Jodie Stachura  
Revised May 1<sup>st</sup>, 2006- President- Keith Chapman, Vice President- Vern Jolie, Secretary- Gail Hall  
Revised February 15<sup>th</sup>, 2007- President- Keith Chapman, Vice President- Christine Patenaude, Secretary- Gail Hall  
Revised March 3, 2008 – President – Christine Patenaude, Vice President – Barb Maw, Secretary- Gail Hall  
Revised February 28, 2009- President- Christine Patenaude, Vice President- Barb Maw, Secretary- Gail Hall  
Revised February 26, 2010 - President Christine Patenaude, Vice-president Barb Maw, Secretary-Gail Hall  
Revised March 3, 2011 - President - Christine Patenaude; Vice-President - Barb Maw; Secretary - Gail Hall  
Revised March 8, 2012 - President Barb Maw; Vice-President Roy Patenaude; Secretary - Gail Hall  
Revised April 23, 2012 - President Barb Maw; Vice-President Roy Patenaude, Secretary - Gail Hall  
Revised February 27, 2013 - President Barb Maw; Vice-President Roy Patenaude, Secretary - Gail Hall  
Revised May 9, 2014- President Roy Patenaude, Vice-President Carl Luoma, Secretary- Michele Clark  
Revised March 23, 2015 - President Roy Patenaude, Vice-President Carl Luoma, Secretary - Michele Clark  
Revised February 7, 2016- President Roy Patenaude, Vice-President Carl Luoma, Secretary- Michele Clark  
Revised March 5, 2018- President Roy Patenaude, Vice-President Carl Luoma, Secretary Amanda Ritchie*

## **GBMSL Membership-**

It is the intent of the GBMSL to have communities/centers that offer teams in all divisions from Tyke to Midget. All of the founding GBMSL communities started that way and it should be the goal of every new center to work towards it. We do understand that new communities joining may not have that ability so have offered the Level 2 or 3 options.

### **Level 1-**

- Existing Full GBMSL Centers of Dec 31, 2018- Elmvale, Minesing, Toanche, Lafontaine, Port McNicoll, Victoria Harbour, Vasey, Coldwater & Wyevale. Although some of these centers may not have full team representation at this point they did originally or at one point in their history.
- Have a local committee to run your organization with constitution & bylaws.
- Have uniforms identifying your town/community name
- Offer annual registration from Tyke to Midget (T-Ball is optional)
- Put up the \$200 annual Bond and pay all league fees by final registration meeting.
- Have full GBMSL voting privileges on all issues
- Full election/executive privileges if desiring to run
- Have a representative at Full GBMSL meeting or will incur a fine

### **Level 2-**

- Any new center joining the GBMSL for their first 2 years of operation even if they meet level 1 requirements
- Have a local committee/bylaws/constitution (working on it)
- Offer registration based on diamond availability
- 2 year probation term meaning no executive involvement, voting on issues or proposing of rule changes. Probation will end upon request of center assuming accepted by current GBMSL executive based on results of previous season (no issues requiring probation to be continued)
- MUST have a representative attend full GBMSL meetings, if no member attends then probation will be extended. If probation is over then a fine will be issued if no member present
- Once probation over any voting, suggestions, etc. will only be considered by the league based on the center having teams in that division.
- Must put up the \$200 bond and pay all league fees by final registration night
- Must have home diamonds that meet GBMSL standards, game nights, protection for benches with fencing, etc.

- May have GBMSL players that played in other centers in the GBMSL the previous year but would call this community their home.
- Will have uniforms identifying their home community with an effort to look different than other Level 1 centers.

Level 3- Designed for centers with a single pre-established team and looking for a place to play

- A Center that has no local committee or looking for a short term place to play a team(s)
- Must find a Level 1 center to sponsor them for assistance as needed
- Must put up the \$200 Bond
- Must attend FULL GBMSL meetings to continue involvement
- Must announce intention to play current season on an annual basis at the Spring first FULL GBMSL meeting at the latest.
- Probation is continued on an annual basis
- No league vote or involvement
- May not use players on their teams that played in the GBMSL in other centers the previous year.
- Must have a home field diamond that meets GBMSL standards such as game nights, diamond lining, protection for benches with fencing, etc.
- Will have uniforms identifying their home community with an effort to look different than other Level 1 centers